

Chapter 9

Accelerated Frames of Reference

Newton's laws hold only in inertial frames of reference. However, there are many non-inertial (that is, accelerated) frames that we might reasonably want to study (elevators, merry-go-rounds, etc.). Is there any possible way to modify Newton's laws so that they hold in non-inertial frames, or do we have to give up entirely on $\mathbf{F} = m\mathbf{a}$?

It turns out that we can indeed hold onto our good friend $\mathbf{F} = m\mathbf{a}$, provided that we introduce some new “fictitious” forces. These are forces that a person in the accelerated frame thinks exist. If he applies $\mathbf{F} = m\mathbf{a}$, while including these new forces, he will get the correct answer for the acceleration, \mathbf{a} , as measured with respect to his frame.

To be quantitative about all this, we'll have to spend some time determining how the coordinates (and their derivatives) in an accelerated frame relate to those in an inertial frame. But before diving into that, let's look at a simple example which demonstrates the basic idea of fictitious forces.

Example (The train): Imagine that you are standing on a train which is accelerating to the right with acceleration a . If you wish to remain in the same spot on the train, your feet must apply a friction force, $F_f = ma$, pointing to the right. Someone standing in the inertial frame of the ground will simply interpret the situation as, “The friction force $F_f = ma$ causes your acceleration, a .”

How do you interpret the situation, in the frame of the train? (Imagine that there are no windows, so that all you see is the inside of the train.) As we will show below (eq. (9.11)), you will feel a fictitious *translation* force, $F_{\text{trans}} = -ma$, pointing to the left. You will therefore interpret the situation as, “In my frame (the frame of the train), the friction force $F_f = ma$ pointing to my right exactly cancels the mysterious $F_{\text{trans}} = -ma$ force pointing to my left, resulting in zero acceleration (in my frame).”

Of course, if the floor of the train is frictionless and your feet aren't able to provide a force, then you will say that the net force on you is $F_{\text{trans}} = -ma$, pointing to the left. You will therefore accelerate with acceleration a to the left, with respect to your frame (the train). In other words, you will remain motionless with respect to the

inertial frame of the ground, which is all quite obvious to someone standing on the ground.

In the case where your feet are able to supply a nonzero force, but not a large enough one to balance out the whole $F_{\text{trans}} = -ma$ force, you will end up being jerked toward the back of the train a bit (until your feet or hands are able to balance out F_{trans}), which is what usually happens on a subway train.

Let's now derive the fictitious forces in their full generality. This endeavor will require a bit of math, since we have to relate the coordinates in an accelerated frame with those in an inertial frame.

9.1 Relating the coordinates

Consider an inertial coordinate system with axes $\hat{\mathbf{x}}_1$, $\hat{\mathbf{y}}_1$, and $\hat{\mathbf{z}}_1$, and let there be another (possibly accelerating) coordinate system with axes $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, and $\hat{\mathbf{z}}$. These axes will be allowed to change in an arbitrary manner with respect to the inertial frame. That is, the origin may undergo acceleration, and the axes may rotate. (This is the most general possible motion, as we saw in Section 8.1.) These axes may be considered as functions of the inertial axes. Let O_1 and O be the origins of the two coordinate systems.

Let the vector from O_1 to O be \mathbf{R} . Let the vector from O_1 to a given particle be \mathbf{r}_1 . And let the vector from O to the given particle be \mathbf{r} . (See Fig. 9.1 for the 2-D case of this.) Then

$$\mathbf{r}_1 = \mathbf{R} + \mathbf{r}. \quad (9.1)$$

These vectors have an existence independent of any specific coordinate system, but let us write them in terms of some definite coordinates. We may write

$$\begin{aligned} \mathbf{R} &= (X\hat{\mathbf{x}}_1 + Y\hat{\mathbf{y}}_1 + Z\hat{\mathbf{z}}_1), \\ \mathbf{r}_1 &= (x_1\hat{\mathbf{x}}_1 + y_1\hat{\mathbf{y}}_1 + z_1\hat{\mathbf{z}}_1), \\ \mathbf{r} &= (x\hat{\mathbf{x}} + y\hat{\mathbf{y}} + z\hat{\mathbf{z}}). \end{aligned} \quad (9.2)$$

For reasons that will become clear, we have chosen to write \mathbf{R} and \mathbf{r}_1 in terms of the inertial-frame coordinates, and \mathbf{r} in terms of the accelerated-frame coordinates. If desired, eq. (9.1) may be written as

$$x_1\hat{\mathbf{x}}_1 + y_1\hat{\mathbf{y}}_1 + z_1\hat{\mathbf{z}}_1 = (X\hat{\mathbf{x}}_1 + Y\hat{\mathbf{y}}_1 + Z\hat{\mathbf{z}}_1) + (x\hat{\mathbf{x}} + y\hat{\mathbf{y}} + z\hat{\mathbf{z}}). \quad (9.3)$$

Our goal is to take the second time derivative of eq. (9.1), and to interpret the result in an $\mathbf{F} = m\mathbf{a}$ form. The second derivative of \mathbf{r}_1 is simply the acceleration of the particle with respect to the inertial system (and so Newton's second law tells us that $\mathbf{F} = m\ddot{\mathbf{r}}_1$). The second derivative of \mathbf{R} is the acceleration of the origin of the moving system. The second derivative of \mathbf{r} is the tricky part. Changes in \mathbf{r} can come about in two ways. First, the coordinates (x, y, z) of \mathbf{r} (which are measured relative to the moving axes) may change. And second, the axes $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, $\hat{\mathbf{z}}$ themselves may change. So even if (x, y, z) remain fixed, the position of the particle may change. Let us be quantitative about this.

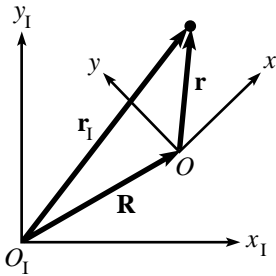


Figure 9.1

Calculation of $d^2\mathbf{r}/dt^2$

We should clarify our goal here. We would like to obtain $d^2\mathbf{r}/dt^2$ in terms of the coordinates in the *moving* frame, because we want to be able to work entirely in terms of the coordinates of the accelerated frame, so that a person in this frame can write down an $\mathbf{F} = m\mathbf{a}$ equation in terms of only his coordinates, and not have to consider the underlying inertial frame at all. (In terms of the inertial frame, $d^2\mathbf{r}/dt^2$ is simply $d^2(\mathbf{r}_1 - \mathbf{R})/dt^2$, but this is not very enlightening.)

The following exercise in taking derivatives works for a general vector $\mathbf{A} = A_x\hat{\mathbf{x}} + A_y\hat{\mathbf{y}} + A_z\hat{\mathbf{z}}$ in the moving frame. So we'll work with a general \mathbf{A} and then set $\mathbf{A} = \mathbf{r}$ when we're done.

To take d/dt of $\mathbf{A} = A_x\hat{\mathbf{x}} + A_y\hat{\mathbf{y}} + A_z\hat{\mathbf{z}}$, we use the product rule to obtain

$$\frac{d\mathbf{A}}{dt} = \left(\frac{dA_x}{dt}\hat{\mathbf{x}} + \frac{dA_y}{dt}\hat{\mathbf{y}} + \frac{dA_z}{dt}\hat{\mathbf{z}} \right) + \left(A_x \frac{d\hat{\mathbf{x}}}{dt} + A_y \frac{d\hat{\mathbf{y}}}{dt} + A_z \frac{d\hat{\mathbf{z}}}{dt} \right). \quad (9.4)$$

(Yes, the product rule works with vectors too. We're doing nothing more than expanding $(A_x + dA_x)(\hat{\mathbf{x}} + d\hat{\mathbf{x}})$, etc., to first order.)

The first of these two terms is simply the rate of change of \mathbf{A} , as measured with respect to the moving frame. We will denote this quantity by $\delta\mathbf{A}/\delta t$. The second term arises because the coordinate axes are moving. In what manner are they moving? We have already extracted the motion of the origin of the moving system (by introducing the vector \mathbf{R}), so the only thing left is a rotation about some axis $\boldsymbol{\omega}$ through the origin (see Section 8.1). This axis may be changing over time, but at any instant a unique axis of rotation describes the system. (The fact that the axis may change will be relevant in finding the second derivative of \mathbf{r} , but not important in finding the first derivative.)

We saw in Section 8.1 that a vector \mathbf{B} , of fixed length, rotating with angular velocity $\boldsymbol{\omega} \equiv \omega\hat{\boldsymbol{\omega}}$ changes at a rate $d\mathbf{B}/dt = \boldsymbol{\omega} \times \mathbf{B}$. In particular, $d\hat{\mathbf{x}}/dt = \boldsymbol{\omega} \times \hat{\mathbf{x}}$, etc. So in eq. (9.4), the $A_x(d\hat{\mathbf{x}}/dt)$ term, for example, equals $A_x(\boldsymbol{\omega} \times \hat{\mathbf{x}}) = \boldsymbol{\omega} \times (A_x\hat{\mathbf{x}})$. Adding on the other two terms gives $\boldsymbol{\omega} \times (A_x\hat{\mathbf{x}} + A_y\hat{\mathbf{y}} + A_z\hat{\mathbf{z}}) = \boldsymbol{\omega} \times \mathbf{A}$. Therefore, eq. (9.4) yields

$$\boxed{\frac{d\mathbf{A}}{dt} = \frac{\delta\mathbf{A}}{\delta t} + \boldsymbol{\omega} \times \mathbf{A}}. \quad (9.5)$$

(This agrees with the result obtained in Section 8.5, eq. (8.39). We have basically given the same proof here, but with a little more mathematical rigor.)

We still have to take one more time derivative. The time derivative of eq. (9.5) yields

$$\frac{d^2\mathbf{A}}{dt^2} = \frac{d}{dt} \left(\frac{\delta\mathbf{A}}{\delta t} \right) + \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{A} + \boldsymbol{\omega} \times \frac{d\mathbf{A}}{dt}. \quad (9.6)$$

Applying eq. (9.5) to the first term (with $\delta\mathbf{A}/\delta t$ instead of \mathbf{A}), and plugging eq. (9.5) into the third term, gives

$$\begin{aligned} \frac{d^2\mathbf{A}}{dt^2} &= \left(\frac{\delta^2\mathbf{A}}{\delta t^2} + \boldsymbol{\omega} \times \frac{\delta\mathbf{A}}{\delta t} \right) + \left(\frac{d\boldsymbol{\omega}}{dt} \times \mathbf{A} \right) + \left(\boldsymbol{\omega} \times \frac{\delta\mathbf{A}}{\delta t} + \boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{A}) \right) \\ &= \frac{\delta^2\mathbf{A}}{\delta t^2} + \boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{A}) + 2\boldsymbol{\omega} \times \frac{\delta\mathbf{A}}{\delta t} + \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{A}. \end{aligned} \quad (9.7)$$

At this point, we will now set $\mathbf{A} = \mathbf{r}$, so we have

$$\frac{d^2\mathbf{r}}{dt^2} = \frac{\delta^2\mathbf{r}}{\delta t^2} + \boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r}) + 2\boldsymbol{\omega} \times \mathbf{v} + \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{r}, \quad (9.8)$$

where $\mathbf{v} \equiv \delta\mathbf{r}/\delta t$ is the velocity of the particle, as measured with respect to the moving frame.

9.2 The fictitious forces

From eq. (9.1) we have

$$\frac{d^2\mathbf{r}}{dt^2} = \frac{d^2\mathbf{r}_1}{dt^2} - \frac{d^2\mathbf{R}}{dt^2}. \quad (9.9)$$

We can equate this expression for $d^2\mathbf{r}/dt^2$ with the one in eq. (9.8), and then multiply through by the mass m of the particle. Recognizing that the $m(d^2\mathbf{r}_1/dt^2)$ term is simply the force \mathbf{F} acting on the particle (\mathbf{F} may be gravity, a normal force, friction, tension, etc.), we may write the result as

$$\begin{aligned} m \frac{\delta^2\mathbf{r}}{\delta t^2} &= \mathbf{F} - m \frac{d^2\mathbf{R}}{dt^2} - m\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r}) - 2m\boldsymbol{\omega} \times \mathbf{v} - m \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{r} \\ &\equiv \mathbf{F} + \mathbf{F}_{\text{translation}} + \mathbf{F}_{\text{centrifugal}} + \mathbf{F}_{\text{Coriolis}} + \mathbf{F}_{\text{azimuthal}}, \end{aligned} \quad (9.10)$$

where the *fictitious forces* are defined as

$$\begin{aligned} \mathbf{F}_{\text{trans}} &\equiv -m \frac{d^2\mathbf{R}}{dt^2}, \\ \mathbf{F}_{\text{cent}} &\equiv -m\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r}), \\ \mathbf{F}_{\text{Cor}} &\equiv -2m\boldsymbol{\omega} \times \mathbf{v}, \\ \mathbf{F}_{\text{az}} &\equiv -m \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{r}. \end{aligned} \quad (9.11)$$

We have taken the liberty of calling these quantities “forces”, because the left-hand side of eq. (9.10) is simply m times the acceleration, as measured by someone in the moving frame. This person should therefore be able to interpret the right-hand side as some effective force. In other words, if a person wishes to calculate $m(\delta^2\mathbf{r}/\delta t^2)$, he simply needs to take the true force \mathbf{F} , and then add on all the other terms on the right-hand side, which he will then quite reasonably interpret as forces (in his frame).

These extra terms of course are not actual forces. The constituents of \mathbf{F} are the only real forces in the problem. All we are saying is that if our friend in the moving frame assumes the extra terms are real forces, and then adds them to \mathbf{F} , then he will get the correct answer for $m(\delta^2\mathbf{r}/\delta t^2)$, the mass times acceleration in his frame.

For example, consider a box (far away from other objects, in outer space) which accelerates at a rate of $g = 10 \text{ m/s}^2$ in some direction. A person in the box will feel a fictitious force of $\mathbf{F}_{\text{trans}} = mg$ down into the floor. For all he knows, he is in a box on the surface of the earth. If he performs various experiments under this

assumption, the results will always be what he expects. The surprising fact that no local experiment can distinguish between the fictitious force in the accelerated box and the real gravitational force on the earth is what led Einstein to his Equivalence Principle (discussed in Chapter 13). These fictitious forces are more meaningful than you might think.

As Einstein explored elevators,
And studied the spinning ice-skaters,
He eyed as suspicious,
The forces fictitious,
Of gravity's great imitators.

Let's look at each of the above "forces" in detail. The translational and centrifugal forces are easy to understand. The Coriolis force is a little more difficult. And the azimuthal force can be easy or difficult, depending on how exactly $\boldsymbol{\omega}$ is changing (we'll mainly deal with the easy case).

9.2.1 Translation force: $-m d^2 \mathbf{R} / dt^2$

This is the most intuitive of the fictitious forces. We've already discussed this force in the train example in the introduction to this chapter. If \mathbf{R} is the position of the train, then $\mathbf{F}_{\text{trans}} \equiv -m d^2 \mathbf{R} / dt^2 \equiv -m \mathbf{a}$ is the fictitious force you feel in the accelerated frame.

9.2.2 Centrifugal force: $-m \vec{\omega} \times (\vec{\omega} \times \mathbf{r})$

This goes hand-in-hand with the $mv^2/r = mr\omega^2$ centripetal acceleration as viewed by someone in an inertial frame.

Example 1 (Standing on a carousel): Consider a person standing motionless on a carousel. Let the carousel rotate in the x - y plane with angular velocity $\boldsymbol{\omega} = \omega \hat{\mathbf{z}}$ (see Fig. 9.2). What is the centrifugal force felt by a person standing at a distance r from the center?

Solution: $\boldsymbol{\omega} \times \mathbf{r}$ has magnitude ωr , and it points in the tangential direction, in the direction of motion (it's just the velocity as viewed by someone on the ground). So $m\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r})$ points radially inward and has magnitude $mr\omega^2$. Therefore, the centrifugal force, $-m\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r})$, points radially outward, with magnitude $mr\omega^2$.

REMARK: If the person is not moving with respect to the carousel, and if $\vec{\omega}$ is constant, then the centrifugal force is the only fictitious force in eq. (9.10). Since the person is not accelerating in his frame, the net force (as measured in his frame) must be zero. The forces in his frame are (1) gravity pulling downward, (2) a normal force pushing upward, (3) a friction force pushing inward at his feet, and (4) the centrifugal force pulling outward. So we conclude that the last two of these must cancel. That is, the friction force equals $mr\omega^2$.

Of course, someone standing on the ground will see only the first three of these forces, so the net force will not be zero. And indeed, there is an acceleration of $v^2/r = r\omega^2$, which is accounted for by the friction force. (So in the inertial frame, the friction force is there to

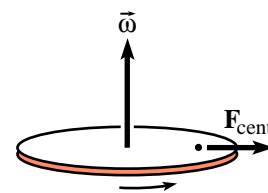


Figure 9.2

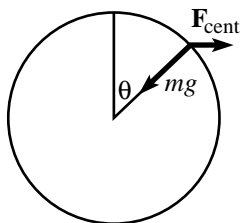


Figure 9.3

provide an acceleration. In the moving frame, the friction force is there to balance out this mysterious new centrifugal force, in order to yield zero acceleration.) ♣

Example 2 (Effective gravity force, $m\mathbf{g}_{\text{eff}}$): Consider a person standing motionless on the earth, at a polar angle θ . (See Fig. 9.3. The way we've defined it, θ equals $\pi/2$ minus the latitude angle.) She will feel a force due to gravity, directed toward the center of the earth. But she will also feel a centrifugal force, directed away from the rotation axis. The sum of these two forces (that is, what she thinks is gravity) will not point radially (unless she is at the equator or at a pole). Let us denote the sum of these forces as $m\mathbf{g}_{\text{eff}}$.

To calculate $m\mathbf{g}_{\text{eff}}$, we must calculate $-m\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r})$. The $\boldsymbol{\omega} \times \mathbf{r}$ part has magnitude $R\omega \sin \theta$ (where R is the radius of the earth), and it is directed tangentially along the latitude circle of radius $R \sin \theta$. So $-\boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r})$ points outward from the z -axis, with magnitude $mR\omega^2 \sin \theta$ (which is just what we expect for something traveling in a circle of radius $R \sin \theta$). Therefore,

$$m\mathbf{g}_{\text{eff}} \equiv m(\mathbf{g} - \boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r})) \quad (9.12)$$

points slightly in the southerly direction (for someone in the northern hemisphere), as shown in Fig. 9.4. The magnitude of the correction term, $mR\omega^2 \sin \theta$, is small compared to g . Using $\omega \approx 7.3 \cdot 10^{-5} \text{ s}^{-1}$ (that is, one revolution per day) and $R \approx 6.4 \cdot 10^6 \text{ m}$, we have $R\omega^2 \approx .03 \text{ m/s}^2$. Therefore, the correction to g is about 0.3% at the equator.

REMARK: In the construction of buildings, and in similar matters, it is of course \mathbf{g}_{eff} , and not \mathbf{g} , that determines the “upward” direction in which the building should point. The exact direction of the center of the earth is irrelevant. A plumb bob hanging from the top of a skyscraper in New York touches exactly at the base. Both the bob and the building point in a direction slightly different from the radial, but no one cares. ♣

9.2.3 Coriolis force: $-2m\vec{\omega} \times \mathbf{v}$

While the centrifugal force is very intuitive concept (everyone has gone around a corner in a car), the same thing cannot be said about the Coriolis force. This force requires a non-zero velocity \mathbf{v} relative to the accelerated frame (and people do not normally move appreciably with respect to their car while rounding a corner). To get a feel for this force, let's look at two special cases.

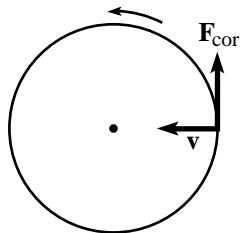


Figure 9.5

Case 1 (Moving radially on a carousel): Consider someone walking radially inward on a carousel, with speed v at radius r (see Fig. 9.5). The force $-2m\boldsymbol{\omega} \times \mathbf{v}$ points tangentially, in the direction of the motion of the carousel (that is, to the person's right, in our scenario), with magnitude $2m\omega v$. Let's assume that the person counters this force with a tangential friction force of $2m\omega v$ (pointing to his left) at his feet, so that he continues to walk on the same radius line.¹

¹There is also the centrifugal force, which is countered by a radial friction force at the person's feet. This effect won't be important here.

Why is this Coriolis force (and hence the tangential friction force) there? It is basically there so that the resultant friction force changes the angular momentum of the person (measured with respect to the lab frame) in the proper way. To see this, take d/dt of $L = mr^2\omega$ (where ω is the person's angular speed with respect to the lab frame, which is also the carousel's angular speed). Using $dr/dt = -v$, we have

$$\frac{dL}{dt} = -2mr\omega v + mr^2(d\omega/dt). \quad (9.13)$$

But $d\omega/dt = 0$, since the person is staying on one radius line (assuming that the carousel is very heavy or is somehow arranged to keep a constant ω). Eq. (9.13) then gives $dL/dt = -2mr\omega v$. So the L of the person changes at a rate of $-(2m\omega v)r$. This is simply the radius times the tangential friction force applied by the carousel, that is, the torque applied to the person.

REMARK: What if the person does not apply a tangential friction force at his feet? Then the Coriolis force of $2m\omega v$ produces a tangential acceleration of $2\omega v$ in his frame (and hence the lab frame, too). In this case, this acceleration exists essentially to keep the angular momentum (measured with respect to the lab frame) of the person constant (it *is* constant in this scenario, since there are no tangential forces). To see that this tangential acceleration is consistent with conservation of angular momentum, set $dL/dt = 0$ in eq. (9.13) to obtain $2\omega v = r(d\omega/dt)$. The right-hand side of this is by definition the tangential acceleration. Therefore, saying that L is conserved is the same as saying that $2\omega v$ is the tangential acceleration. ♣

Case 2 (Moving tangentially on a carousel): Consider someone walking tangentially on a carousel (in the direction of the carousel's motion), with speed v at radius r (see Fig. 9.6). The force $-2m\omega \times \mathbf{v}$ points radially outward with magnitude $2m\omega v$. Assume the person applies the friction forces necessary to continue moving at radius r .

There is a simple way to see why this force of $2m\omega v$ exists. Let $V \equiv \omega r$ (that is, V is the speed of a point on the carousel at radius r , as viewed by an outside observer). If the person moves tangentially (in the same direction as the spinning) with speed v , then his speed as viewed by an outside observer is $V + v$. So the outside observer sees a centripetal acceleration of

$$\frac{(V + v)^2}{r} = \frac{V^2}{r} + 2\frac{Vv}{r} + \frac{v^2}{r}. \quad (9.14)$$

If the person is moving at constant r , the outside observer knows that this acceleration must be accounted for by the inward-pointing friction force at the person's feet. This friction force is of course the same in any frame. How, then, does our person on the carousel interpret the three pieces of the inward-pointing friction force in eq. (9.14) (after multiplying through by m)? The first simply balances the outward centrifugal force due to the rotation of the frame, which he always feels. The third is simply the inward force his feet must apply if he is to walk in a circle of radius r at speed v , which is exactly what he thinks he is doing. The middle term is the additional inward friction force he must apply, which balances the outward Coriolis force of $2m\omega v$ (using $V \equiv \omega r$).

Said in an equivalent way, the person on the carousel will write down an $F = ma$ equation of the form (taking radially inward to be positive),

$$m\frac{v^2}{r} = m\frac{(V + v)^2}{r} - m\frac{V^2}{r} - 2m\frac{Vv}{r}, \quad \text{or}$$

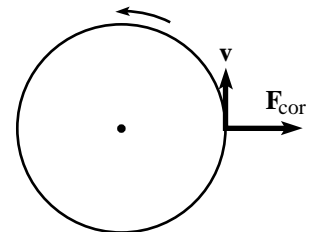


Figure 9.6

$$ma = F_{\text{friction}} - F_{\text{cent}} - F_{\text{Cor}}. \quad (9.15)$$

For cases inbetween these two special ones, things aren't so clear, but that's the way it goes. Note that no matter what type of movement we have on a carousel, the Coriolis force always points in the same direction relative to the direction of movement. Whether it's right or left depends on the direction of the rotation. But given ω , you're stuck with the same relative direction of force.

On a merry-go-round in the night,
 Coriolis was shaken with fright.
 Despite how he walked,
 'Twas like he was stalked
 By some fiend always pushing him right.

Example 1 (Dropped ball): A ball is dropped from a height h (small compared to the radius of the earth), at a polar angle θ . How far to the east is it deflected, by the time it hits the ground?

Solution: Note that the ball is indeed deflected to the east, independent of which hemisphere it is in. The Coriolis force, $-2m\omega \times \mathbf{v}$, is directed eastward and has a magnitude $2m\omega v(t) \sin \theta$, where θ is the polar angle, and $v(t) = gt$ is² the speed at time t (t runs from 0 to the usual $\sqrt{2h/g}$). So the eastward acceleration at time t equals $2\omega gt \sin \theta$. Integrating this to get the eastward speed (with an initial eastward speed of 0) gives $v_{\text{east}} = \omega gt^2 \sin \theta$. Integrating once more to get the eastward deflection (with an initial eastward deflection of 0) gives $d_{\text{east}} = \omega gt^3 \sin \theta / 3$. Plugging in $t = \sqrt{2h/g}$ gives

$$d_{\text{east}} = h \left(\frac{2\sqrt{2}}{3} \right) \left(\omega \frac{\sqrt{h}}{\sqrt{g}} \right) \sin \theta. \quad (9.16)$$

This is valid up to second-order effects in the small quantity $\omega \approx 7.3 \cdot 10^{-5} \text{ s}^{-1}$ (or, more precisely, in the small dimensionless quantity $\omega\sqrt{h/g}$).

Example 2 (Foucault's pendulum): This is the classic example of a consequence of the Coriolis force. It unequivocally shows that the earth rotates. The basic point is that due to the rotation of the earth, the plane of a swinging pendulum rotates slowly, with a calculable frequency. In the special case where the pendulum is at one of the poles, this is easily seen as follows.

Consider the north pole. An external observer, watching the earth rotate, sees the pendulum's plane stay fixed (with respect to the distant stars) while the earth rotates beneath it. (Assume that the pivot of the pendulum is a frictionless bearing, so that it can't provide any torque to twist the pendulum's plane). Therefore, to an observer on the earth, the pendulum's plane rotates clockwise (viewed from above). The period is of course one day.

²Technically, this isn't quite correct. Due to the Coriolis force, the ball will pick up a small sideways component in its velocity (this is the point of the problem). We may, however, ignore this component in the calculation of the Coriolis force; the error is a small second-order effect.

What if the pendulum is not at one of the poles? What is the frequency of the precession? Let the pendulum be located at the polar angle θ on the earth. We will work in the approximation where the velocity of the pendulum bob is horizontal. This is essentially true if the pendulum's length is very long; the correction due to the rising and falling of the bob is negligible. The Coriolis force, $-2m\boldsymbol{\omega} \times \mathbf{v}$, points in some complicated direction, but fortunately we are concerned only with the component that lies in the horizontal plane. The vertical component serves only to modify the apparent force of gravity and is therefore negligible. (Although the frequency of the pendulum depends on g , the resulting modification is very small.)

With this in mind, let's break $\boldsymbol{\omega}$ into vertical and horizontal components in a coordinate system located at the pendulum. From Fig. 9.7, we see that $\boldsymbol{\omega} = \omega \cos \theta \hat{\mathbf{z}} + \omega \sin \theta \hat{\mathbf{y}}$. We'll ignore the y -component, since that produces a Coriolis force in the $\hat{\mathbf{z}}$ direction (because \mathbf{v} lies in the horizontal x - y plane). So for our purposes, $\boldsymbol{\omega}$ is essentially equal to $\omega \cos \theta \hat{\mathbf{z}}$. From this point on, the problem of finding the frequency of precession can be done in numerous ways. We'll present two solutions here.

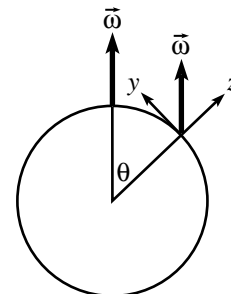


Figure 9.7

First solution (The slick way): The horizontal component of the Coriolis force has magnitude $|-2m(\omega \cos \theta \hat{\mathbf{z}}) \times \mathbf{v}| = 2m\omega v(t) \cos \theta$, and it is perpendicular to \mathbf{v} . Therefore, as far as the pendulum is concerned, it is located on the north pole of a planet called Terra Costheticus which has rotational frequency $\omega \cos \theta$. But the precessional frequency on such a planet is simply $-\omega \cos \theta$. So that's our answer. (As mentioned above, the situation isn't *exactly* like that on the new planet; there will be a vertical component of the Coriolis force for the pendulum on the earth, but this effect is negligible.)

Second solution (In the pendulum's frame): Let's work in the frame of the vertical plane that the Foucault pendulum sweeps through. The goal is to find the rate of precession of this frame. With respect to a frame fixed on the earth (with axes $\hat{\mathbf{x}}$, $\hat{\mathbf{y}}$, and $\hat{\mathbf{z}}$), we know that this plane rotates with frequency $\boldsymbol{\omega}_F = -\omega \hat{\mathbf{z}}$ if we're at the north pole ($\theta = 0$), and frequency $\boldsymbol{\omega}_F = 0$ if we're at the equator ($\theta = \pi/2$). So if there's any justice in the world, the general answer has got to be $\boldsymbol{\omega}_F = -\omega \cos \theta \hat{\mathbf{z}}$, and that's what we'll now show.

Working in the frame of the plane of the pendulum is nice, because we may take advantage of the very useful fact that *the pendulum feels no sideways forces in this frame* (because otherwise it would move outside of the plane).

The fixed earth frame rotates with frequency $\boldsymbol{\omega} = \omega \cos \theta \hat{\mathbf{z}} + \omega \sin \theta \hat{\mathbf{y}}$, with respect to an inertial frame. Let the pendulum rotate with frequency $\boldsymbol{\omega}_F = \omega_F \hat{\mathbf{z}}$ with respect to the fixed earth frame. The angular velocity of the pendulum's frame with respect to the inertial frame is $\boldsymbol{\omega}_F^{\text{inertial}} = \boldsymbol{\omega} + \boldsymbol{\omega}_F = (\omega \cos \theta + \omega_F) \hat{\mathbf{z}} + \omega \sin \theta \hat{\mathbf{y}}$. To find the horizontal component of the Coriolis force in this rotating frame, we only care about the $\hat{\mathbf{z}}$ part of this frequency. The horizontal force therefore has magnitude $2m(\omega \cos \theta + \omega_F)v(t)$. But in the frame of the pendulum, there is no horizontal force, so this must be zero. Therefore,

$$\omega_F = -\omega \cos \theta. \quad (9.17)$$

9.2.4 Azimuthal force: $-m(d\hat{\omega}/dt) \times \mathbf{r}$

In this section we will restrict ourselves to the simple and intuitive case where ω changes only in magnitude (that is, not in direction).³ In this case, the azimuthal force may be written as

$$\mathbf{F}_{\text{az}} = -m\dot{\omega}\hat{\omega} \times \mathbf{r}. \quad (9.18)$$

This force is easily understood by considering a person standing motionless on a rotating carousel. If the carousel speeds up, then a torque must be applied to the person, if he is to remain fixed on the carousel (because his angular momentum increases). Therefore, he feels a friction force at his feet. But from his point of view, he is not moving, so there must be some other mysterious force which balances this friction. This is the azimuthal force. Basically, we have the same effect here as we did with the translation force on the accelerating train; if the ground speeds up beneath you, then you must apply a friction force if you don't want to be thrown backwards (with respect to the ground).

It's easy to see that the above friction force (which exists to cancel the azimuthal force) exactly accounts for the change in the angular momentum of the person. Since $L = mr^2\omega$, we have $dL/dt = mr^2\dot{\omega}$ (if r is fixed). And since $dL/dt = \tau = rF$, we have $F = mr\dot{\omega}$. This force (due to the friction) must equal the azimuthal force if the person is to remain motionless in the rotating frame. And, indeed, when $\hat{\omega}$ is orthogonal to \mathbf{r} , we have $|\hat{\omega} \times \mathbf{r}| = r$, so the azimuthal force does in fact equal $mr\dot{\omega}$ (in the direction opposite to the carousel's motion).

Example (Spinning ice skater): We have all seen ice skaters increase their angular speed by bringing their arms in close to their body. This is easily understood in terms of angular momentum (a smaller moment of inertia requires a larger ω , to keep L constant). But let us analyze the situation here in terms of fictitious forces. We will idealize things by giving the skater massive hands at the end of massless arms attached to a massless body.⁴ Let the hands have total mass m , and let them be drawn in radially.

Let's look at things in the skater's frame (which has its ω increasing), defined as the vertical frame containing the hands. The crucial thing to realize is that the skater remains in the skater's frame (a fine tautology, indeed). Therefore, the skater can feel no net tangential force in her frame (because otherwise she would accelerate with respect to it). The hands are being drawn in by a muscular force that works against the centrifugal force, but there is no net tangential force on the hands in the skater's frame.

What are the tangential forces in the skater's frame? (See Fig. 9.8.) Let the hands be drawn in at speed v . Then there is a Coriolis force (in the same direction as the spinning) with magnitude $2m\omega v$. There is also an azimuthal force with magnitude $mr\dot{\omega}$ (in the direction opposite the spinning, as you can check). Since the net tangential force is zero in the skater's frame, we must have

$$2m\omega v = mr\dot{\omega}. \quad (9.19)$$

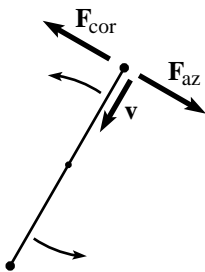


Figure 9.8

³The more complicated case where ω changes direction is left for Problem 8.

⁴This reminds me of a joke about a spherical cow . . .

Does this relation make sense? Well, the total angular momentum of the hands is constant. Therefore, $d(mr^2\omega)/dt = 0$. Taking this derivative and using $dr/dt \equiv -v$ (we defined v to be positive) gives eq. (9.19).

A word of advice about using fictitious forces: Decide which frame you are going to work in (the lab frame or the accelerated frame), and then stick with it. The common mistake is to work a little in one frame and a little on the other, without realizing it. For example, you might introduce a centrifugal force on someone sitting on a carousel, but then also give him a centripetal acceleration. This is incorrect. In the lab frame here, there is a centripetal acceleration and no centrifugal force. In the rotating frame, there is a centrifugal force and no centripetal acceleration (if the person is sitting still).

9.3 Exercises

Section 9.2: The fictitious forces

1. **Gravity, to ω^2** **

To second order in ω , what is the downward acceleration of a mass dropped at the equator? (Careful, there's a second-order Coriolis effect, in addition to the centrifugal term.)

2. **Southern deflection** **

A ball is dropped from a height h (small compared to the radius of the earth), at a polar angle θ . How far to the *south* (in the northern hemisphere) is it deflected away from the \mathbf{g}_{eff} direction, by the time it hits the ground? (This is a second order Coriolis effect.)

3. **Oscillations across equator** *

A bead lies on a frictionless wire which lies in the north-south direction across the equator. The wire takes the form of an arc of a circle; all points are the same distance from the center of the earth. The bead is released from rest a short distance from the equator. Because \mathbf{g}_{eff} does not point directly toward the earth's center, the bead will head toward the equator and then undergo oscillatory motion. What is the frequency of these oscillations?

4. **Spinning bucket** **

A bucket containing water is spun at frequency ω . If the water is at rest with respect to the bucket, find the shape of the water's surface.

5. **Coin on turntable** ***

A coin stands upright at an arbitrary point on a rotating turntable, and rotates (without slipping) with the required speed to make its center remain motionless in the lab frame. In the frame of the turntable, the coin will roll around in a circle with the same frequency as that of the turntable. In the frame of the turntable, show that

(a) $\mathbf{F} = d\mathbf{p}/dt$, and

(b) $\boldsymbol{\tau} = d\mathbf{L}/dt$.

6. **Precession viewed from rotating frame** ***

Consider a top made of a wheel with all its mass on the rim. A massless rod (perpendicular to the plane of the wheel) connects the CM to the pivot. Initial conditions have been set up so that the top undergoes precession, with the rod always horizontal.

In the language of the figure in Section 8.7.2 in Chapter 8, we may write the angular velocity of the top as $\boldsymbol{\omega} = \Omega\hat{\mathbf{z}} + \omega'\hat{\mathbf{x}}_3$ (where $\hat{\mathbf{x}}_3$ is horizontal here). Consider things in the frame rotating around the $\hat{\mathbf{z}}$ -axis with angular speed Ω .

In this frame, the top spins with angular speed ω' around its *fixed* symmetry axis. Therefore, in this frame $\boldsymbol{\tau} = 0$, because there is no change in \mathbf{L} .

Verify explicitly that $\boldsymbol{\tau} = 0$ (calculated with respect to the pivot) in this rotating frame (you will need to find the relation between ω' and Ω). In other words, show that the torque due to gravity is exactly canceled by the torque due to the Coriolis force. (You can easily show that the centrifugal force provides no net torque.)

9.4 Problems

Section 9.2: The fictitious forces

1. \mathbf{g}_{eff} vs. \mathbf{g} *

For what θ is the angle between $m\mathbf{g}_{\text{eff}}$ and \mathbf{g} maximum?

2. Longjumping in \mathbf{g}_{eff} *

If a longjumper can jump 8 meters at the north pole, how far can he jump at the equator?

(Ignore effects of wind resistance, temperature, and runways made of ice. And assume that the jump is made in the north-south direction at the equator, so that there is no Coriolis force.)

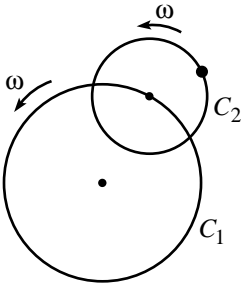


Figure 9.9

3. Lots of circles **

(a) Two circles in a plane, C_1 and C_2 , each rotate with frequency ω (relative to an inertia frame). (See Fig. 9.9.) The center of C_1 is fixed in an inertial frame. The center of C_2 is fixed on C_1 . A mass is fixed on C_2 . The position of the mass relative to the center of C_1 is $\mathbf{R}(t)$. Find the fictitious force felt by the mass.

(b) N circles in a plane, C_i , each rotate with frequency ω (relative to an inertia frame). (See Fig. 9.10.) The center of C_1 is fixed in an inertia frame. The center of C_i is fixed on C_{i-1} (for $i = 2, \dots, N$). A mass is fixed on C_N . The position of the mass relative to the center of C_1 is $\mathbf{R}(t)$. Find the fictitious force felt by the mass.

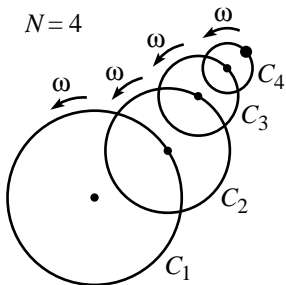


Figure 9.10

4. Mass on turntable *

A mass rests motionless with respect to the lab frame, while a frictionless turntable rotates beneath it. The frequency of the turntable is ω , and the mass is located at radius r . In the frame of the turntable, what are the forces on the mass?

5. Released mass *

A mass is bolted down to a frictionless turntable. The frequency of rotation is ω , and the mass is located at a radius a . The mass is released. Viewed from an inertial frame, it travels in a straight line. In the rotating frame, what path does the mass take?

6. Coriolis circles *

A puck slides with speed v on frictionless ice. The surface is “level”, in the sense that it is orthogonal to \mathbf{g}_{eff} at all points. Show that the puck moves in a circle (as seen in the earth’s rotating frame). What is the radius of the circle? What is the frequency of the motion? (You may assume that the radius of the circle is small compared to the radius of the earth.)

7. **Shape of the earth** ***

The earth bulges slightly at the equator, due to the centrifugal force in the earth's rotating frame. Show that the height of a point on the earth (relative to a spherical earth), is given by

$$h = R \left(\frac{R\omega^2}{6g} \right) (3 \sin^2 \theta - 2), \quad (9.20)$$

where θ is the polar angle (the angle down from the north pole), and R is the radius of the earth.

8. **Changing ω 's direction** ***

Consider the special case where a reference frame's ω changes only in direction (and not in magnitude). In particular, consider a cone rolling on a table, which is the classic example of such a situation.

The instantaneous ω for a rolling cone is its line of contact with the table. This line precesses around the origin. Let the frequency of this precession be Ω . The origin of our rotating cone will be the tip of the cone. This point remains fixed in the inertial frame.

In order to isolate the azimuthal force, consider the special case of a point P on the cone which lies on the instantaneous ω and which is motionless with respect to the cone (see Fig. 9.11). From eq. (9.11), we then see that the centrifugal, Coriolis, and translation forces are zero. The only remaining fictitious force is the azimuthal force, and it arises from the fact that P is accelerating up away from the table.

- (a) Find the acceleration of P .
- (b) Calculate the azimuthal force on a mass located at P , and show that the result is consistent with part (a).

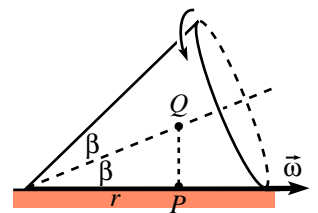


Figure 9.11

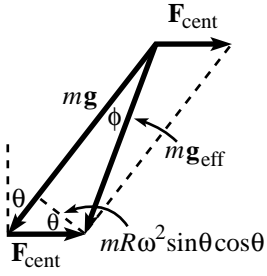


Figure 9.12

9.5 Solutions

1. \mathbf{g}_{eff} vs. \mathbf{g}

The forces $m\mathbf{g}$ and \mathbf{F}_{cent} are shown in Fig. 9.12. The magnitude of \mathbf{F}_{cent} is $mR\omega^2 \sin \theta$, so the component of \mathbf{F}_{cent} orthogonal to $m\mathbf{g}$ is $mR\omega^2 \sin \theta \cos \theta = mR\omega^2(\sin 2\theta)/2$. For small \mathbf{F}_{cent} , maximizing the angle between \mathbf{g}_{eff} and \mathbf{g} is equivalent to maximizing this orthogonal component. Therefore, we obtain the maximum angle when

$$\theta = \frac{\pi}{4}. \quad (9.21)$$

The maximum angle achieved is $\phi \approx \sin \phi \approx \left(mR\omega^2(\sin \frac{\pi}{2})/2\right)/mg = R\omega^2/2g \approx 0.0017$. This is about 0.1° . The line along \mathbf{g}_{eff} misses the center of the earth by about 10 km.

2. Longjumping in \mathbf{g}_{eff}

Let the jumper take off with speed v , at an inclination θ . Then $d = v_x t = vt \cos \theta$, and $g_{\text{eff}}(t/2) = v_y = v \sin \theta$, where t is the time in the air and d is the distance traveled. Eliminating t gives $d = (v^2/g_{\text{eff}}) \sin 2\theta$. (This is maximum when $\theta = \pi/4$, as we well know.) So we see that $d \propto 1/\sqrt{g_{\text{eff}}}$. Taking $g_{\text{eff}} \approx 10 \text{ m/s}^2$ at the north pole, and $g_{\text{eff}} \approx (10 - 0.03) \text{ m/s}^2$ at the equator, we find that the jump at the equator is approximately 1.0015 times as long as the one on the north pole. So the longjumper gains about one centimeter.

REMARK: For a longjumper, the optimal angle of takeoff is undoubtedly not equal to $\pi/4$. To change his direction abruptly from horizontal to such an inclination would entail a significant loss in speed. The best angle is some hard-to-determine angle less than $\pi/4$. But this won't change our general $d \propto 1/\sqrt{g_{\text{eff}}}$ result, so our answer still holds. ♣

3. Lots of circles

- (a) The fictitious force, \mathbf{F}_f , on the mass has an \mathbf{F}_{cent} part and an $\mathbf{F}_{\text{trans}}$ part, since the center of C_2 is moving. So the fictitious force is

$$\mathbf{F}_f = m\omega^2 \mathbf{r}_2 + \mathbf{F}_{\text{trans}}, \quad (9.22)$$

where \mathbf{r}_2 is the position of the mass in the frame of C_2 .

But $\mathbf{F}_{\text{trans}}$ is simply the centrifugal force felt by a point on C_1 . Therefore,

$$\mathbf{F}_{\text{trans}} = m\omega^2 \mathbf{r}_1, \quad (9.23)$$

where \mathbf{r}_1 is the position of the center of C_2 , in the frame of C_1 . Substituting this into eq. (9.22) gives

$$\begin{aligned} \mathbf{F}_f &= m\omega^2 \mathbf{r}_2 + m\omega^2 \mathbf{r}_1 \\ &= m\omega^2 \mathbf{R}(t). \end{aligned} \quad (9.24)$$

- (b) The fictitious force, \mathbf{F}_f , on the mass has an \mathbf{F}_{cent} part and an $\mathbf{F}_{\text{trans}}$ part, since the center of the N th circle is moving. So the fictitious force is

$$\mathbf{F}_f = m\omega^2 \mathbf{r}_N + \mathbf{F}_{\text{trans},N}. \quad (9.25)$$

But $\mathbf{F}_{\text{trans},N}$ is simply the centrifugal force felt by a point on the $(N-1)$ st circle, plus the translation force coming from the movement of the center of the $(N-1)$ st circle. Therefore,

$$\mathbf{F}_{\text{trans},N} = m\omega^2 \mathbf{r}_{N-1} + \mathbf{F}_{\text{trans},N-1}. \quad (9.26)$$

Substituting this into eq. (9.25) and successively rewriting the $\mathbf{F}_{\text{trans}}^{\text{eff}}$ terms in a similar manner, gives

$$\begin{aligned} \mathbf{F}_f &= m\omega^2\mathbf{r}_N + m\omega^2\mathbf{r}_{N-1} + \cdots + m\omega^2\mathbf{r}_1 \\ &= m\omega^2\mathbf{R}(t). \end{aligned} \tag{9.27}$$

The whole point here is that \mathbf{F}_{cent} is linear in \mathbf{r} .

4. Mass on turntable

In the lab frame, the force on the mass is zero, of course, because it is sitting still. But in the rotating frame, the mass thinks it is traveling in a circle of radius r , with frequency ω . So it knows that in its frame there must be a force of $m\omega^2r$ inward to account for the centripetal acceleration. And indeed, it feels a centrifugal force of $m\omega^2r$ outward, and a Coriolis force of $2m\omega v = 2m\omega^2r$ inward, which sum to the desired force (see Fig. 9.13).

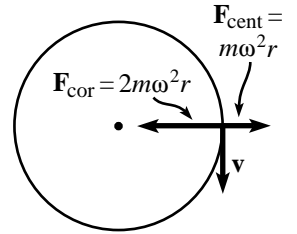


Figure 9.13

REMARK: This inward force in this problem is a little different from that for someone swinging around in a circle in an inertial frame. If a skater maintains a circular path by holding onto a rope whose other end is fixed, she has to use her muscles to maintain the position of her torso with respect to her arm, and her head with respect to her torso, etc. But if a person takes the place of the mass in this problem, she needs to exert no effort to keep her body from being pulled outward (as is obvious, when looked at from the inertial frame), because each atom in her body is moving at (essentially) the same speed and therefore feels the same Coriolis force. So she doesn't really *feel* this force, in the same sense that one doesn't feel gravity when in free-fall with no wind. ♣

5. Released mass

Let the x' - and y' -axes of the rotating frame coincide with the x - and y -axes of the inertial frame at the moment the mass is released (at $t = 0$). Then after a time t , the situation looks like that in Fig. 9.14. The speed of the mass is $v = a\omega$, so it has traveled a distance $a\omega t$. The angle that its position vector makes with the inertial x -axis is therefore $\tan^{-1}\omega t$ (with counterclockwise taken to be positive). Hence, the angle that its position vector makes with the rotating x -axis is $\theta(t) = -(\omega t - \tan^{-1}\omega t)$. And the radius is of course $r(t) = a\sqrt{1 + \omega^2 t^2}$. So for large t , $r(t) \approx a\omega t$ and $\theta(t) \approx -\omega t + \pi/2$, which make sense.

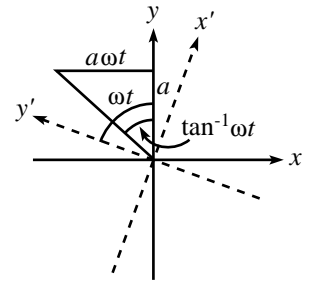


Figure 9.14

6. Coriolis circles *

By construction, the normal force from the ice will exactly cancel all effects of the gravitational and centrifugal forces. We therefore need only concern ourselves with the Coriolis force. This force equals $\mathbf{F}_{\text{cor}} = -2m\boldsymbol{\omega} \times \mathbf{v}$. Let the angle from the north pole be θ (we assume the circle is small enough so that θ is essentially constant throughout the motion). Then the component of the Coriolis force that points horizontally along the surface (the vertical component will simply modify the required normal force) has magnitude $f = 2m\omega v \cos \theta$, and it is perpendicular to the direction of motion. Such a force produces circular motion, with a radius given by

$$2m\omega v \cos \theta = \frac{mv^2}{r} \quad \implies \quad r = \frac{v}{2\omega \cos \theta}. \tag{9.28}$$

The frequency of the circular motion is

$$\omega' = \frac{v}{r} = 2\omega \cos \theta. \tag{9.29}$$

REMARKS: To get a rough idea of the size of the circle, you can show (using $\omega \approx 7.3 \cdot 10^{-5} \text{ s}^{-1}$) that $r \approx 10 \text{ km}$ when $v = 1 \text{ m/s}$ and $\theta = 45^\circ$. Even the tiniest bit of friction will clearly make this effect essentially impossible to see.

For the $\theta \approx \pi/2$ (that is, near the equator), the component of the Coriolis force along the surface is negligible, so r becomes large, and ω' goes to 0.

For the $\theta \approx 0$ (that is, near the north pole), the Coriolis force essentially points along the surface. The above equations give $r \approx v/(2\omega)$, and $\omega' \approx 2\omega$. For the special case where the center of the circle is the north pole, this $\omega' \approx 2\omega$ result might seem incorrect, because you might want to say that this setup is achieved by having the puck remain motionless in the inertial frame, while the earth rotates beneath it (thus making $\omega' = \omega$). The error in this reasoning is that the “level” earth is not spherical, due to the non-radial direction of \mathbf{g}_{eff} . If the puck is motionless in the inertial frame, then it will be drawn toward the north pole, due to the component of gravity in that direction. In order to not fall toward the pole, the puck needs to travel with frequency ω (relative to the inertial frame) in the direction opposite to the earth’s rotation. The puck therefore moves at frequency 2ω relative to the frame of the earth. ♣

7. Shape of the earth

In the reference frame of the earth, the forces on an atom at the surface are: earth’s gravity, the centrifugal force, and the normal force from the ground below it. These three forces must sum to zero. Therefore, the sum of the gravity plus centrifugal forces must be normal to the surface. Said differently, the gravity-plus-centrifugal force must have no component along the surface. Said in yet another way, the potential energy function derived from the gravity-plus-centrifugal force must be constant along the surface. (Otherwise, a piece of the earth would want to move along the surface, which would mean we didn’t have the correct surface to begin with.)

If x is the distance from the earth’s axis, then the centrifugal force is $F_c = m\omega^2 x$, directed outward. The potential energy function for this force is $V_c = -m\omega^2 x^2/2$, up to an arbitrary additive constant. The potential energy for the earth’s gravitation force is simply mgh . (We’ve arbitrarily chosen the original spherical surface have zero potential; any other choice would add on an irrelevant constant. Also, we’ve assumed that the slight distortion of the earth won’t make the mgh result invalid. This is true to lowest order in h/R , which you can demonstrate if you wish.)

The equal-potential condition is therefore

$$mgh - \frac{m\omega^2 x^2}{2} = C, \quad (9.30)$$

where C is a constant to be determined. Using $x = r \sin \theta$, we obtain

$$h = \frac{\omega^2 r^2 \sin^2 \theta}{2g} + B, \quad (9.31)$$

where $B \equiv C/(mg)$ is another constant. We may replace the r here with the radius of the earth, R , with negligible error.

Depending what the constant B is, this equation describes a whole family of surfaces. We may determine the correct value of B by demanding that the volume of the earth be the same as it would be in its spherical shape if the centrifugal force were turned off. This is equivalent to demanding that the integral of h over the surface of the earth is zero. The integral of $(a \sin^2 \theta + b)$ over the surface of the earth is (the integral

is easy if we write $\sin^2 \theta$ as $1 - \cos^2 \theta$)

$$\begin{aligned} \int_0^\pi (a(1 - \cos^2 \theta) + b) 2\pi R^2 \sin \theta d\theta &= \int_0^\pi (-a \cos^2 \theta + (a + b)) 2\pi R^2 \sin \theta d\theta \\ &= 2\pi R^2 \left(\frac{a \cos^3 \theta}{3} - (a + b) \cos \theta \right) \Big|_0^\pi \\ &= 2\pi R^2 \left(-\frac{2a}{3} + 2(a + b) \right). \end{aligned} \quad (9.32)$$

Hence, we need $b = -(2/3)a$ for this integral to be zero. Plugging this result into eq. (9.31) gives

$$h = R \left(\frac{R\omega^2}{6g} \right) (3 \sin^2 \theta - 2), \quad (9.33)$$

as desired.

8. Changing ω 's direction

- (a) Let Q be the point which lies on the axis of the cone and which is directly above P (see Fig. 9.15). If P is a distance r from the origin, and the half-angle of the cone is β , then Q is a distance $y = r \tan \beta$ above P .

Consider the situation an infinitesimal time, t , later. Let P' be the point now directly below Q (see Fig. 9.15). Since the angular speed of the cone is ω , Q moves horizontally at a speed $v_Q = \omega y = \omega r \tan \beta$. So in the infinitesimal time t , Q moves to the side a distance $\omega y t$.

This is also (essentially) the horizontal distance between P and P' . Therefore, a little geometry tells us that P is now at a distance

$$h(t) = y - \sqrt{y^2 - (\omega y t)^2} \approx \frac{(\omega t)^2 y}{2} \quad (9.34)$$

above the table. Since P started on the table with zero speed, this means that P is undergoing an acceleration of $\omega^2 y$ in the vertical direction. A mass located at P must therefore feel a force $F_P = m\omega^2 y$ (friction, normal, or other) in the upward vertical direction, if it is to remain motionless with respect to the cone.

- (b) The precession frequency Ω (that is, how fast ω swings around the origin) is equal to the speed of Q , divided by r (because Q is always directly above ω , so it moves in a circle of radius r around the z -axis). Therefore, Ω has magnitude $v_Q/r = \omega y/r$, and it points in the vertical direction. Hence, $d\omega/dt = \Omega \times \omega$ has magnitude $\omega^2 y/r$, and it points in the horizontal direction. Therefore, $\mathbf{F}_{az} = -m(d\omega/dt) \times \mathbf{r}$ has magnitude $m\omega^2 y$, and it points in the downward vertical direction.

A person of mass m at point P therefore interprets the situation as, "I am not accelerating with respect to the cone. The net force on me is therefore zero. And indeed, the normal force F_P upward from the cone is exactly balanced by this mysterious F_{az} force downward."

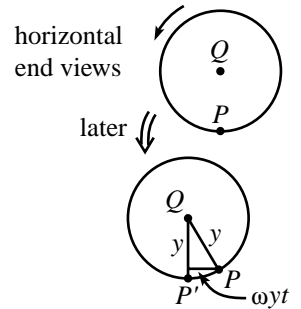


Figure 9.15

